

# Constrained approximate search in misuse-based intrusion detection

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# Introduction

- Snort: a misuse-based intrusion detection
  - Detects intrusions based on attack signatures stored as rules
  - One of the ways to detect attacks is by matching the payload information of the network traffic with the content field of the Snort rules
  - Uses Aho-corasick (exact search)
- Problem with Snort:
  - Snort fails to detect new attacks
  - Moreover, same attacks with small changes in the attack pattern can also evade Snort
- Proposed solutions:
  - Approximate search?
  - What about constrained approximate search?

# Background

- Approximate search:
  - Allows some level of errors/tolerance to find the occurrences of the search pattern in the given string
  - Uses distance functions such as hamming distance, [Levenshtein](#) distance
  - Given string T=`abbaccacbbadrbbb`, and pattern P = `bbba`, find all the occurrences of P in T with errors  $k=1$ , using edit distance
    - `abbaccacbbadrbbb` - occurrences at position 4, 11, and 16
  - Application: digital forensics, text-retrieval, computational biology etc.

# Background

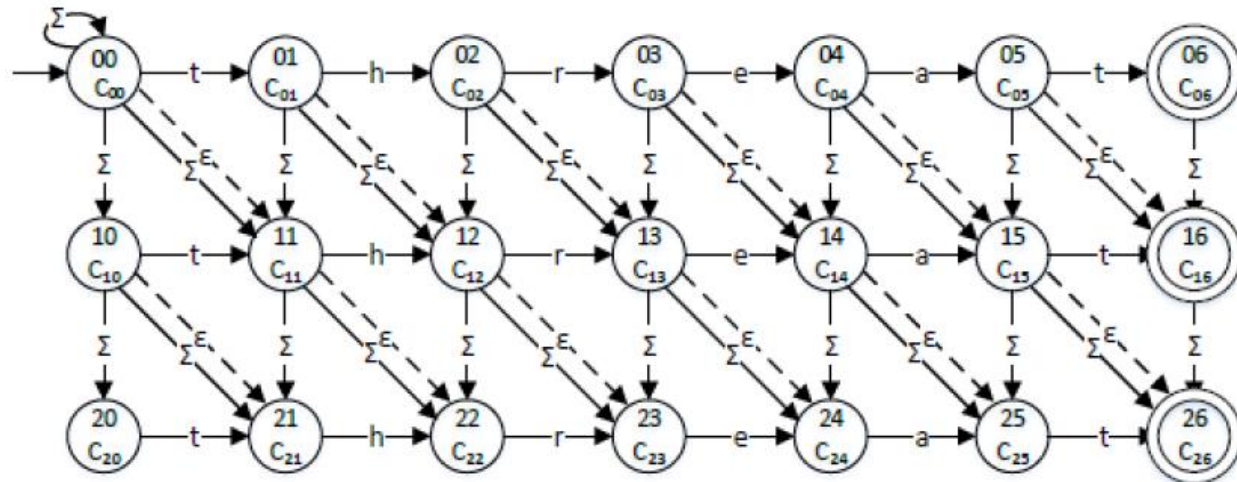
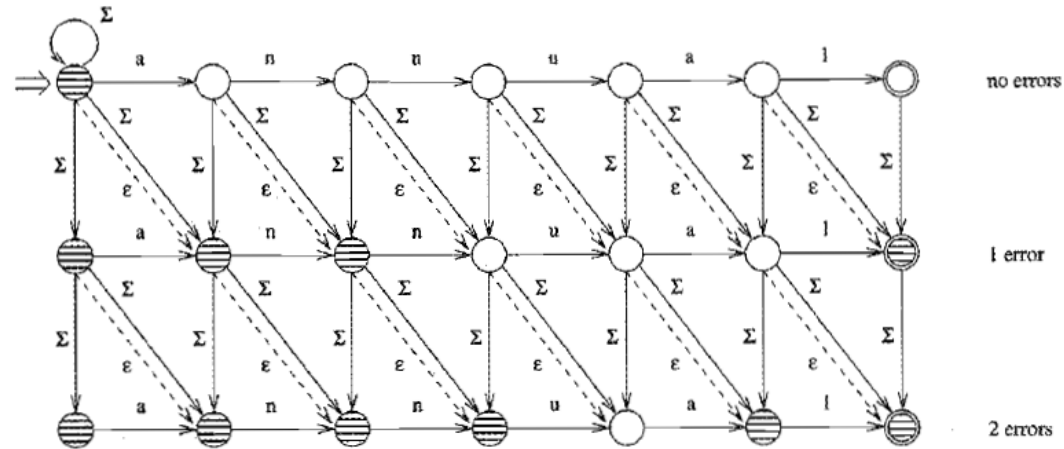
- Constrained approximate search:
  - More precise than approximate search
  - Errors can be defined on the type of edit operation
    - Only substitutions, only deletions and substitutions, only insertions and substitutions etc
  - Errors can also be defined on the allowed number of each edit operations
    - If  $k=5$ , insertions=1, deletions=2, substitutions=2
- When to use constrained approximate search?
  - When one knows the probability of errors and want to be more precise than unconstrained approximate search
  - Given a set of strings T: {**threat**, **thrett**, **treat**} and pattern P: **threat**, find all the occurrences of P in T, with errors  $k=1$  and constraint only 1 substitution
    - Matches **threat** with 0 error
    - Matches **thrett** with one character substitution
    - No match with **treat**, but its a match when unconstrained approximate search is applied

# Related work

- Constraints on indels: Sankoff-Indels
  - Based on dynamic programming
- Constraints on indels: CRBP-Indels
  - based on automata theory
- Constraints on each edit operations: CRBP-OpCount
  - Based on automata theory

# CRBP-OpType and CRBP-OpCount

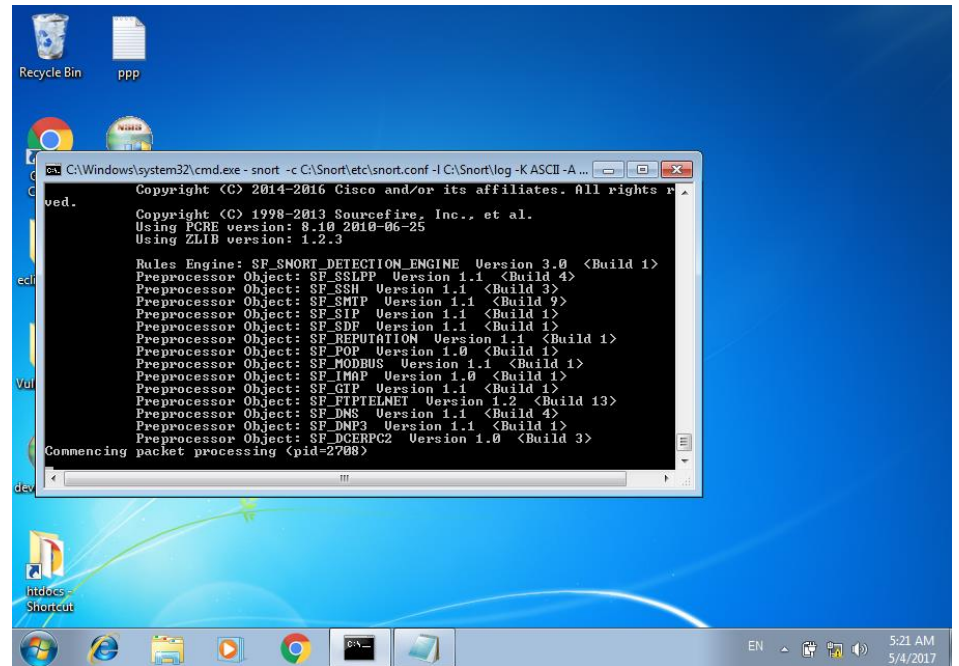
- Based on Row-wise Bit-Parallel algorithm by Wu and Manber



# Experiment



Attacker machine



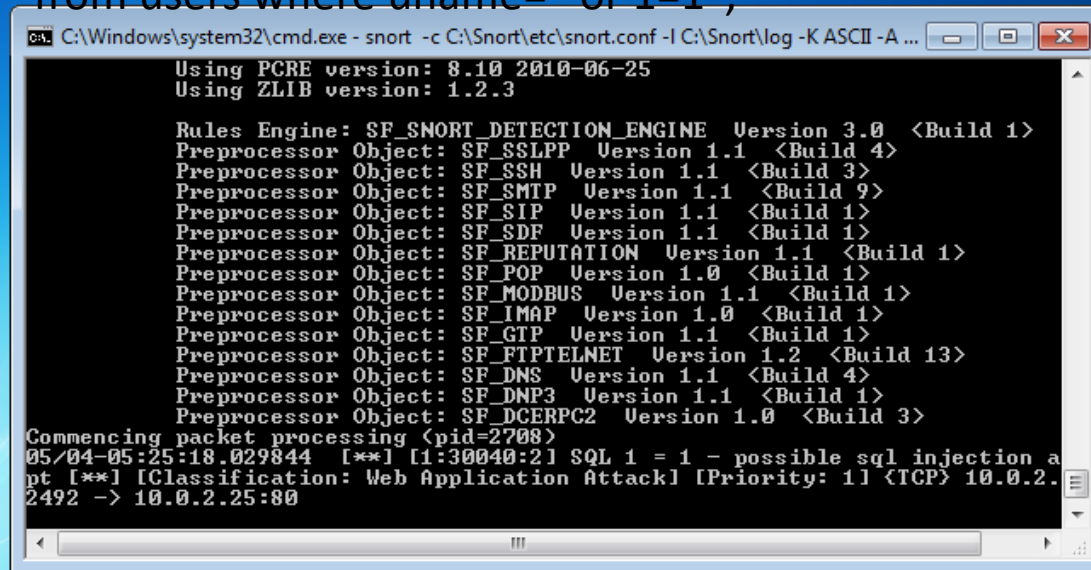
Victim machine (web server)



# Experiment

```
$sql = "select * from users where uname='". $username.'" and pass='". $password.'";"
```

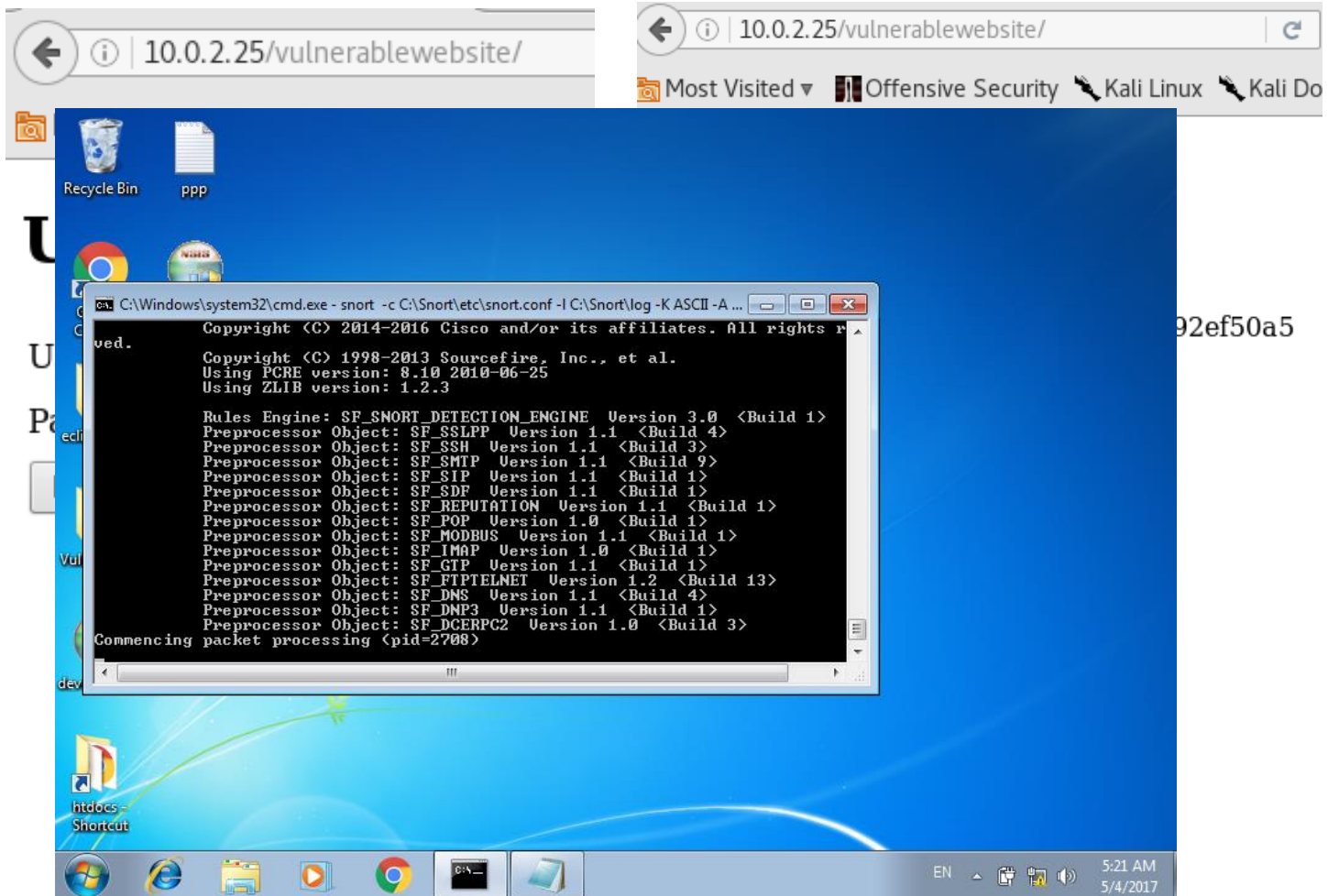
```
$sql = "select * from users where uname=" or 1=1";"
```



```
C:\Windows\system32\cmd.exe - snort -c C:\Snort\etc\snort.conf -l C:\Snort\log -K ASCII -A ...
Using PCRE version: 8.10 2010-06-25
Using ZLIB version: 1.2.3

Rules Engine: SF_SNORT_DETECTION_ENGINE Version 3.0 <Build 1>
Preprocessor Object: SF_SSLPP Version 1.1 <Build 4>
Preprocessor Object: SF_SSH Version 1.1 <Build 3>
Preprocessor Object: SF_SMTP Version 1.1 <Build 9>
Preprocessor Object: SF_SIP Version 1.1 <Build 1>
Preprocessor Object: SF_SDF Version 1.1 <Build 1>
Preprocessor Object: SF_REPUTATION Version 1.1 <Build 1>
Preprocessor Object: SF_POP Version 1.0 <Build 1>
Preprocessor Object: SF_MODBUS Version 1.1 <Build 1>
Preprocessor Object: SF_IMAP Version 1.0 <Build 1>
Preprocessor Object: SF_GTP Version 1.1 <Build 1>
Preprocessor Object: SF_FTPTELNET Version 1.2 <Build 13>
Preprocessor Object: SF_DNS Version 1.1 <Build 4>
Preprocessor Object: SF_DNP3 Version 1.1 <Build 1>
Preprocessor Object: SF_DCERPC2 Version 1.0 <Build 3>
Commencing packet processing (pid=2708)
05/04-05:25:18.029844  [**] [1:30040:2] SQL 1 = 1 - possible sql injection a
pt [**] [Classification: Web Application Attack] [Priority: 1] <TCP> 10.0.2.
2492 -> 10.0.2.25:80
```

# Experiment



# Results

<b>RBP</b>	<b>Pattern</b>	<b>k</b>	<b>Total</b>	<b>TP</b>	<b>FP</b>	<b>TN</b>	<b>Time</b>
	1=1	2	200	10	190	0	10
	'1'='1'	4	1813	182	1619	12	43
<b>CRBP-OpType</b>	<b>Pattern</b>	<b>k</b>	<b>Total</b>	<b>TP</b>	<b>FP</b>	<b>TN</b>	<b>Time</b>
	1=1	s=2	200	10	159	31	9
	'1'='1'	is=4	1813	182	1594	37	33
<b>CRBP-OpCount</b>	<b>Pattern</b>	<b>k</b>	<b>Total</b>	<b>TP</b>	<b>FP</b>	<b>TN</b>	<b>Time</b>
	1=1	s=2	200	10	159	31	21
	'1'='1'	i=2,s=2	1813	182	977	654	144

# Discussion

- Constrained and unconstrained search algorithms can be used to detect new similar attacks
- Unconstrained approximate search can generate lot of false positives
- CRBP-OpType and CRBP-OpCount algorithms can be used to reduce the number of false positives
- Better to use CRBP-OpType algorithm if attacks can be detected by specifying the type of edit operations
- Better to use CRBP-OpCount if we know the probability of changes in each edit operations
- CRBP-OpCount is complex compared to CRBP-OpType, due to use of counters in each states

# Conclusion

- Exact search is important when attack signatures does not vary for a particular attack
- Unconstrained approximate search is useful when attack signature can vary by some edit operations and probability of error type is unknown
- The constrained approximate search can be used when probability of error types is known

Thank you!